

Verified Linear Session-Typed Concurrent Programming

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What are Session Types?

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- ▶ **Implement message-passing concurrent programs**
- ▶ **Communication via typed bi-directional channels**
- ▶ **Communication protocol enforced by session types**

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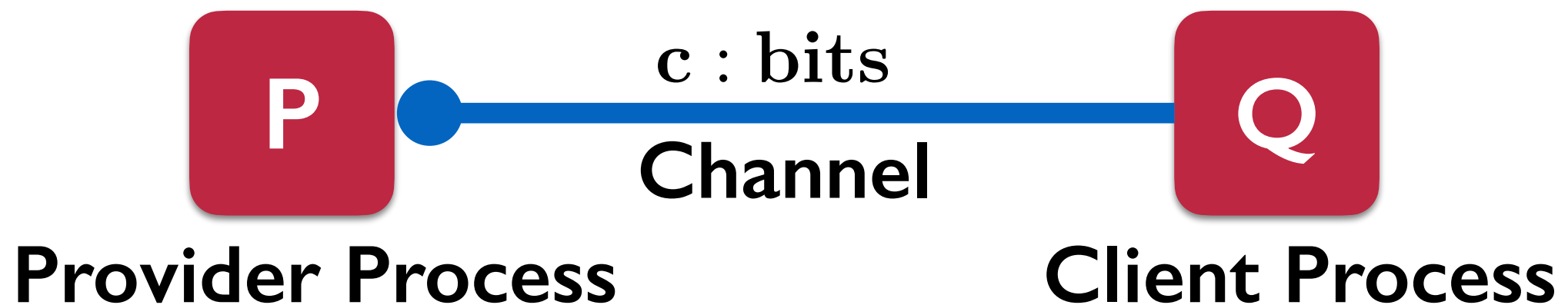


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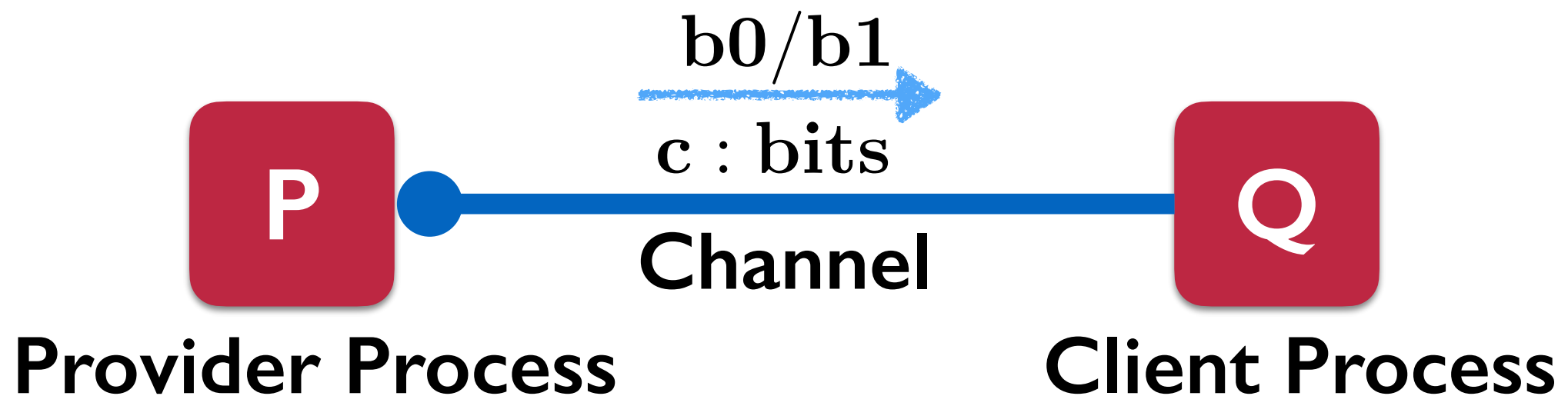


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Example: Queues

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$$\text{queue}_A = \&\{\text{ins} : A \multimap \text{queue}_A, \\ \text{del} : \oplus\{\text{none} : 1, \\ \text{some} : A \otimes \text{queue}_A\}\}$$

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offers choice
of ins/del

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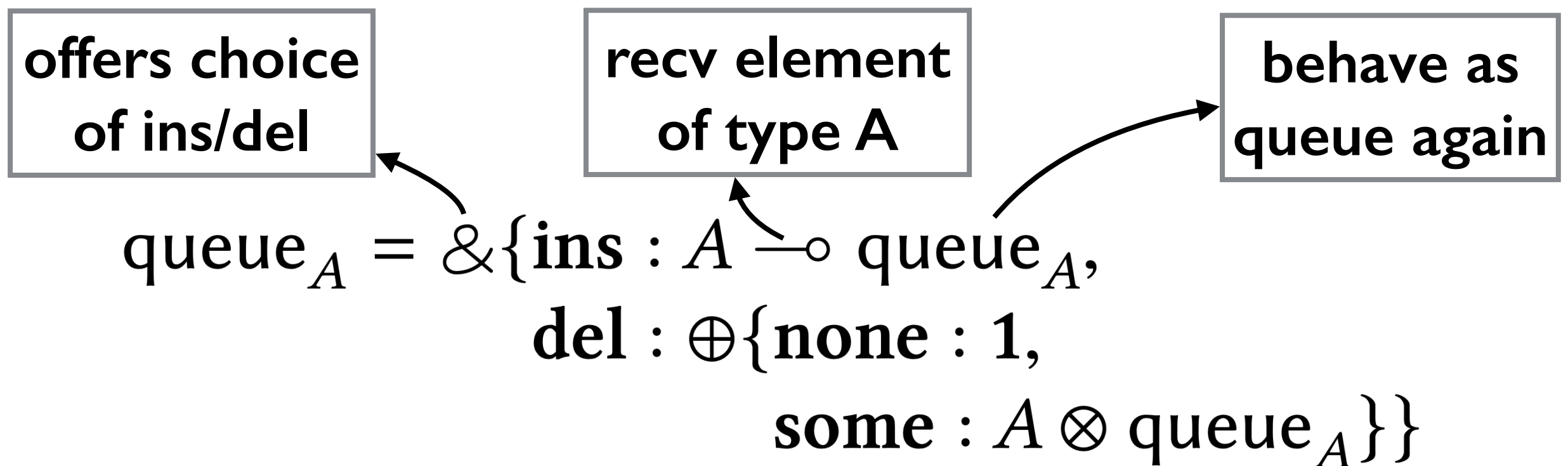
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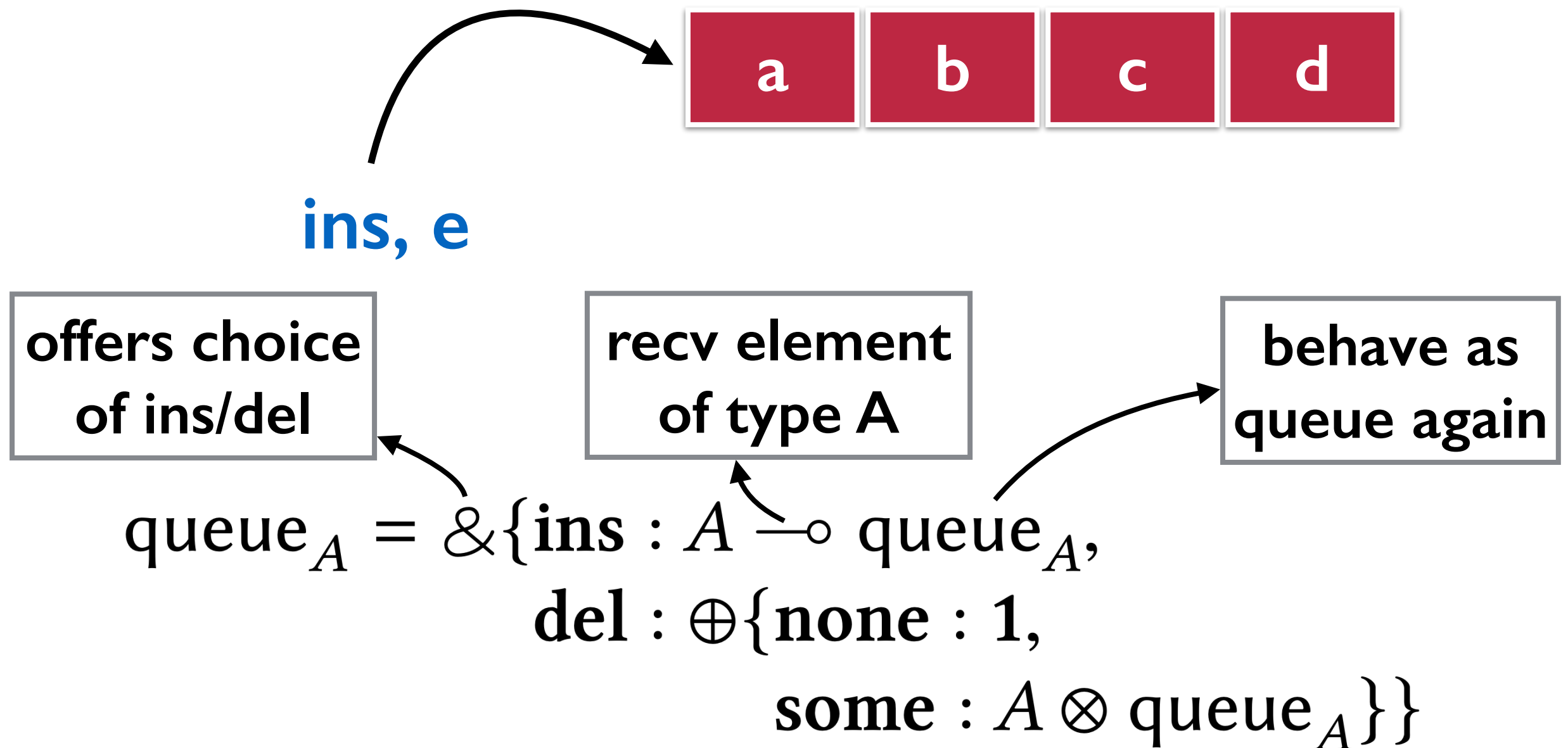
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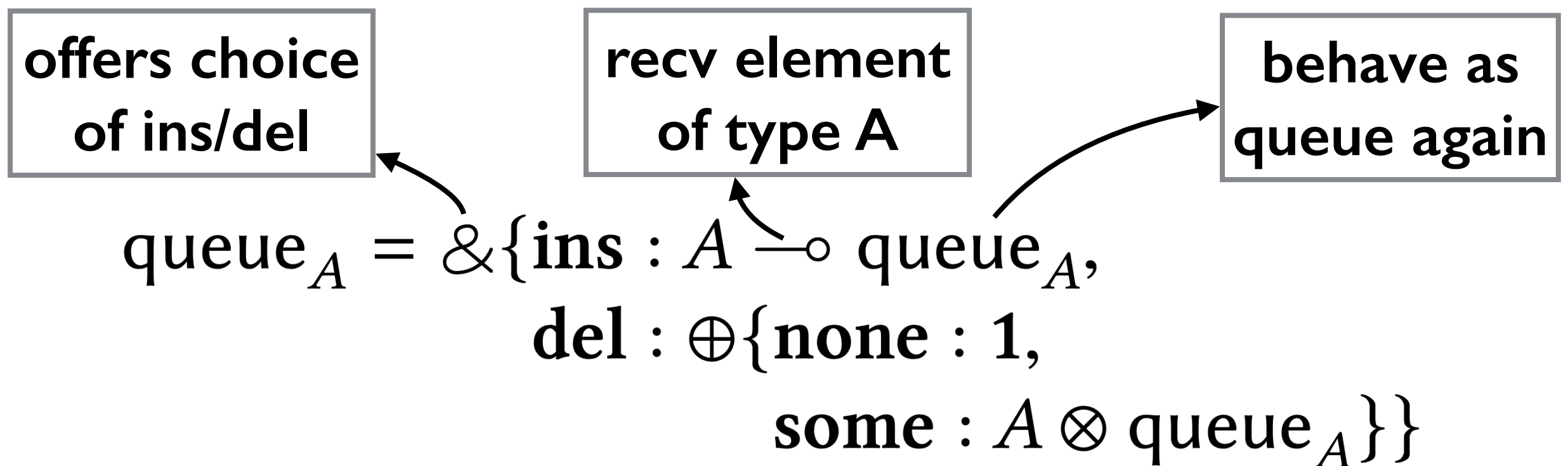
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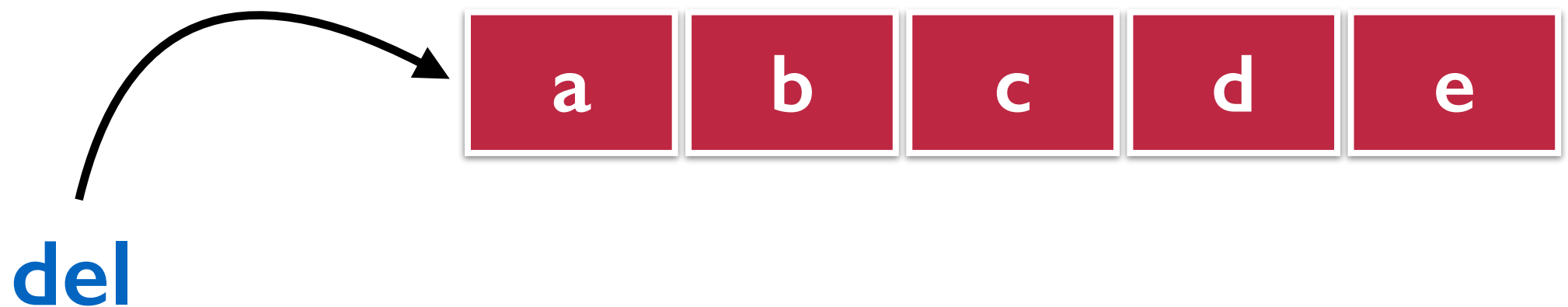
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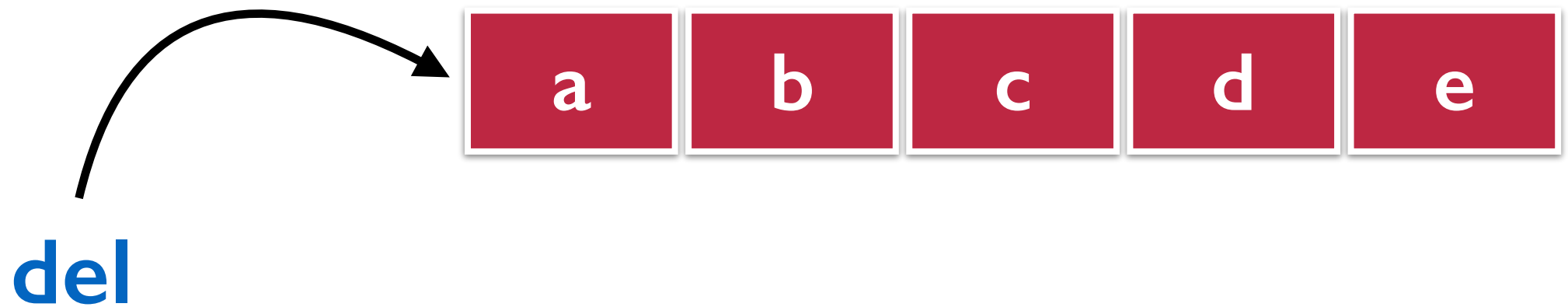


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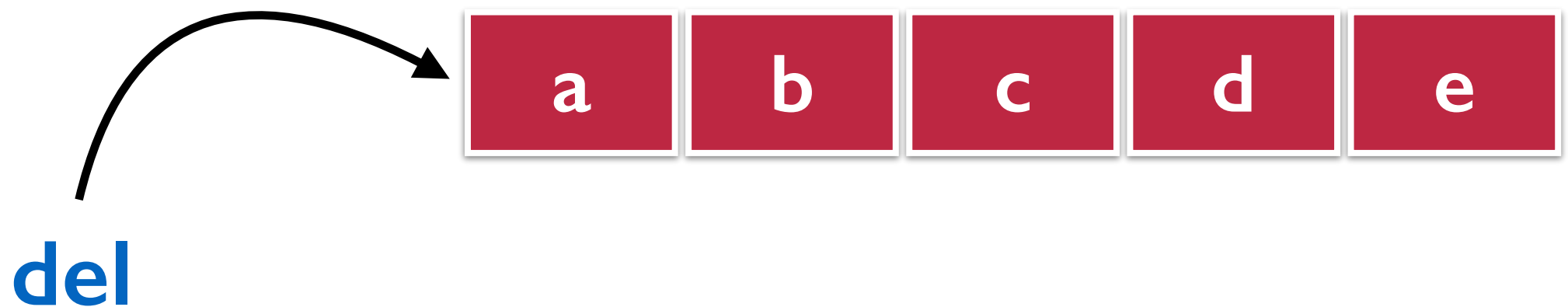
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send none if
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Example: Queues

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offers choice
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$\text{queue}_A = \&\{\text{ins} : A \multimap \text{queue}_A,$

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terminate

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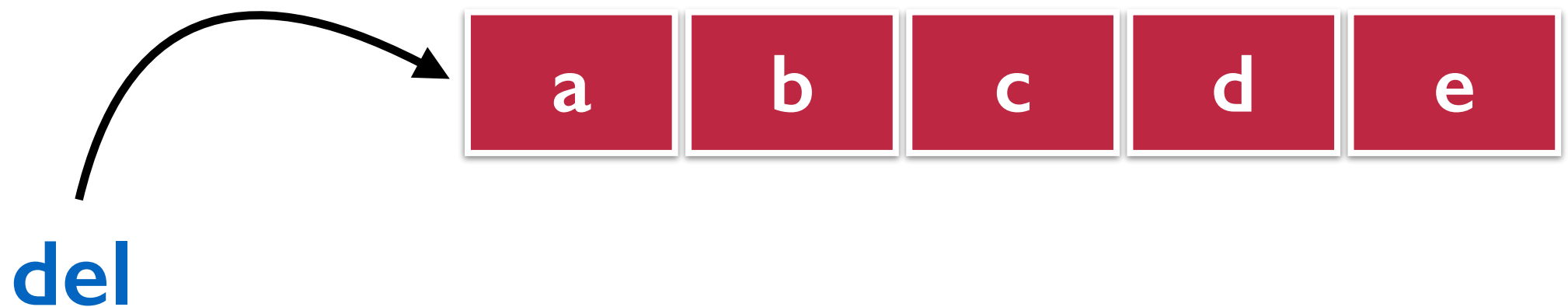
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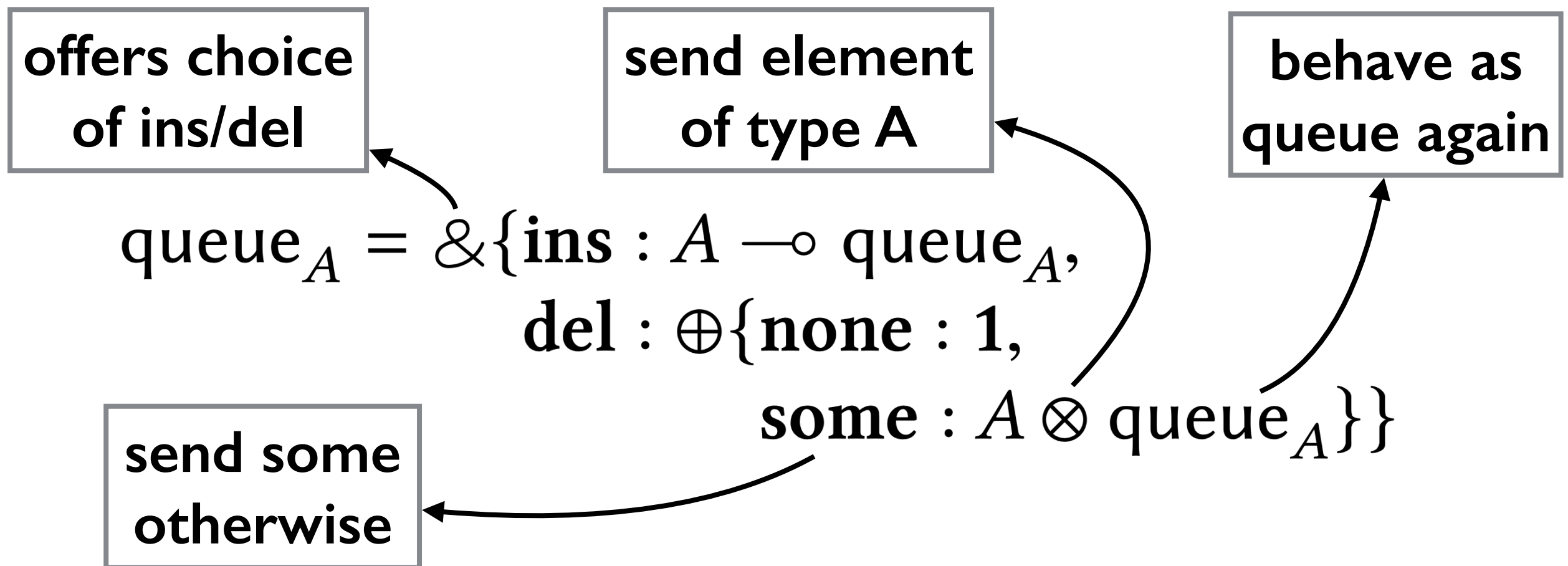
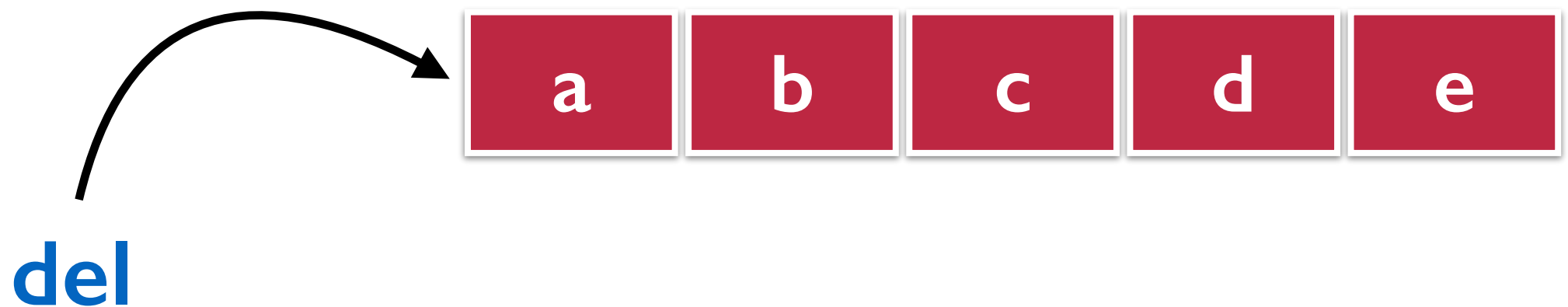
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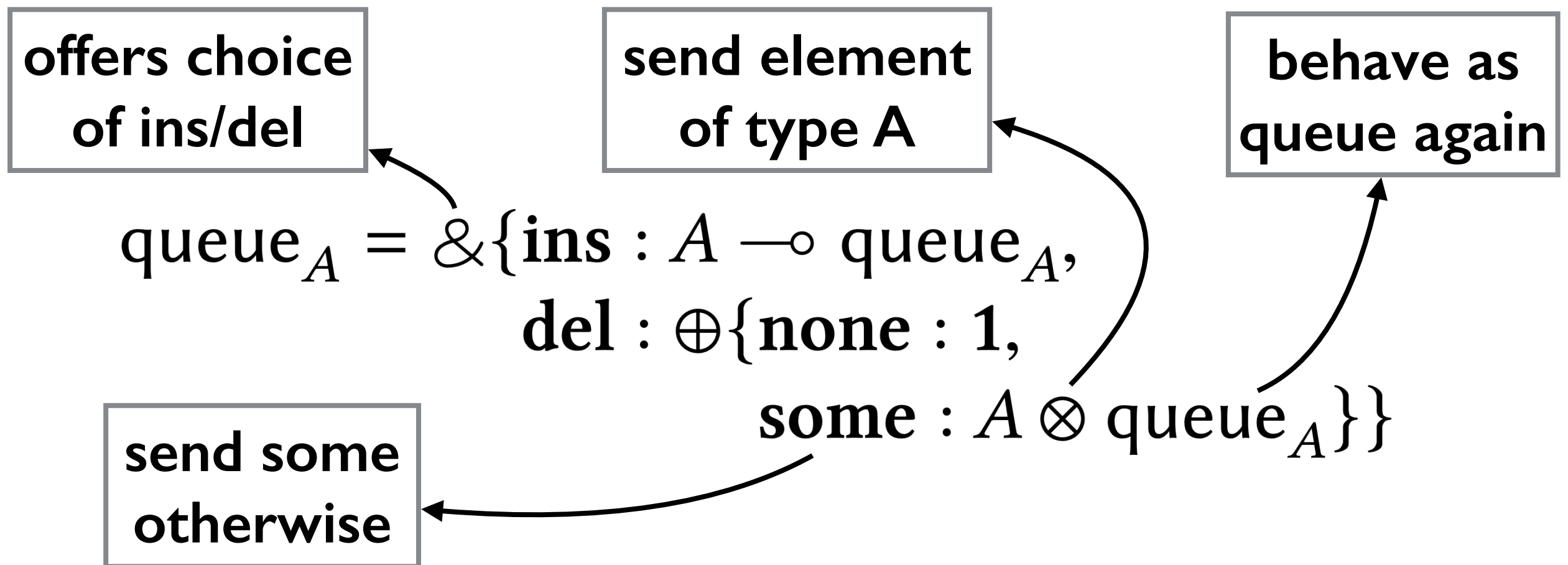
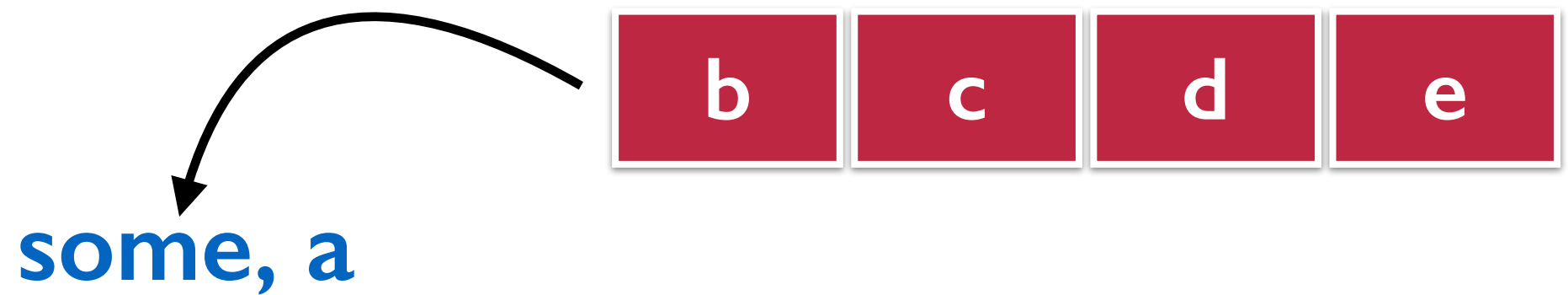
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*When are the none and some branches taken?
Can the size of queue be encoded in the type?*

Work done by Queue

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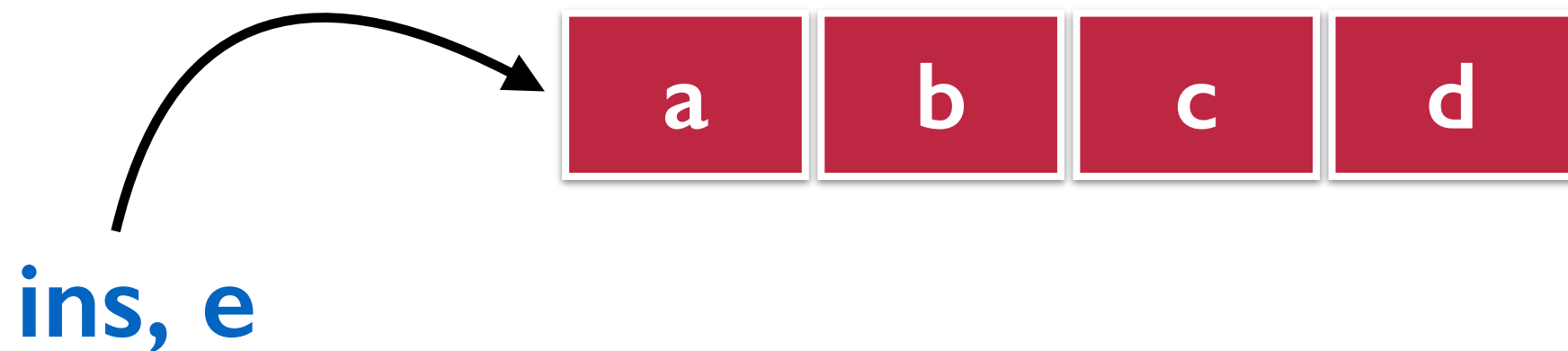
Count the total number of messages!



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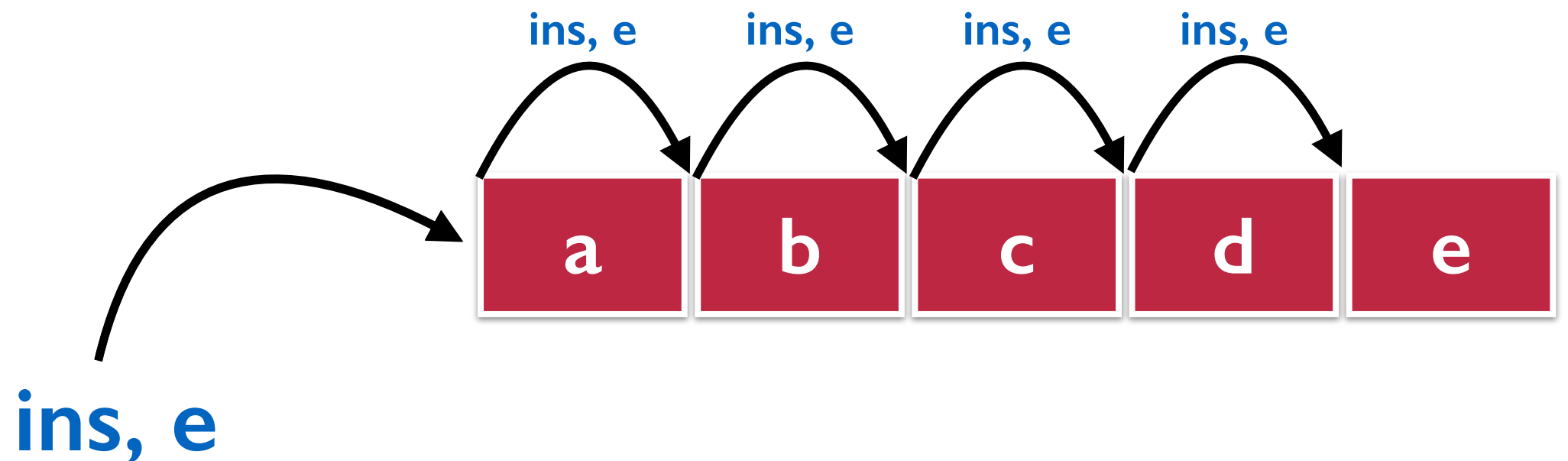
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Work done by Queue

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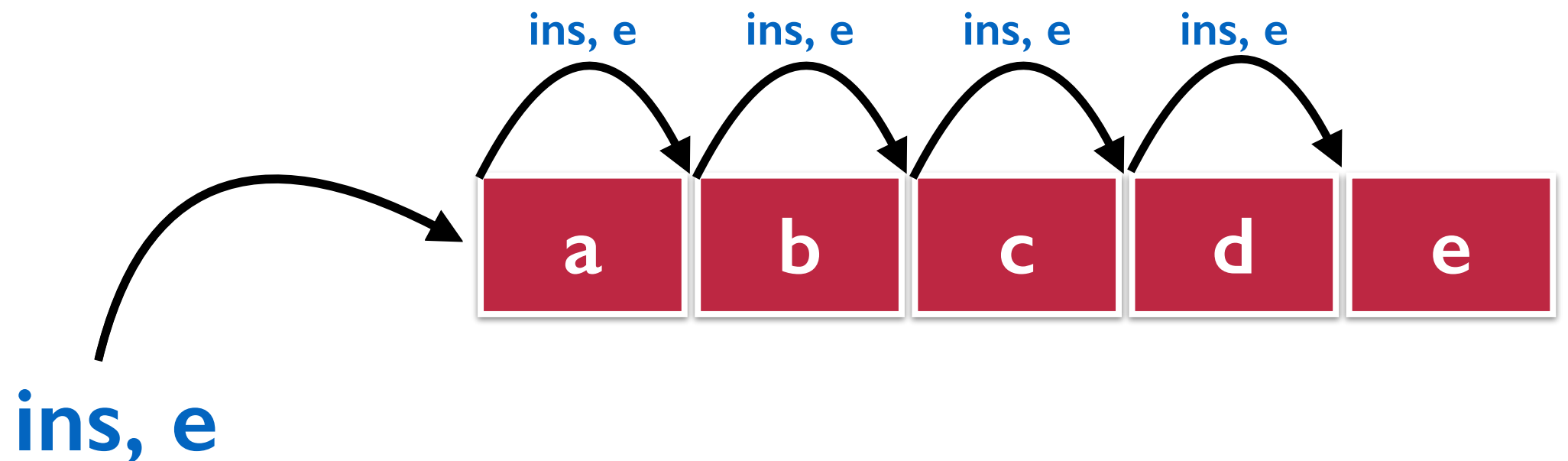


w_i = Work done to process insertion
= $2n$ (n is the size of queue)
= 'ins' and 'e' travel to end of queue

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Count the total number of messages!



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Insertion: How do you refer to n in the queue type?

Refined Queue Type

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$$\begin{aligned} \text{queue}_A[n] = & \&\{\text{ins} : A \multimap \text{queue}_A[n+1], \\ & \text{del} : \oplus\{\text{none} : ?\{n=0\}. 1, \\ & \text{some} : ?\{n>0\}. A \otimes \text{queue}_A[n-1]\}\} \end{aligned}$$

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(Size of Queue)

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Index Refinement
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Proof Constraints
(Sent by queue)

- ▶ ‘none’ branch: send (proof of) constraint $\{n=0\}$
- ▶ ‘some’ branch: send (proof of) constraint $\{n>0\}$
- ▶ Domain of constraints: Presburger Arithmetic

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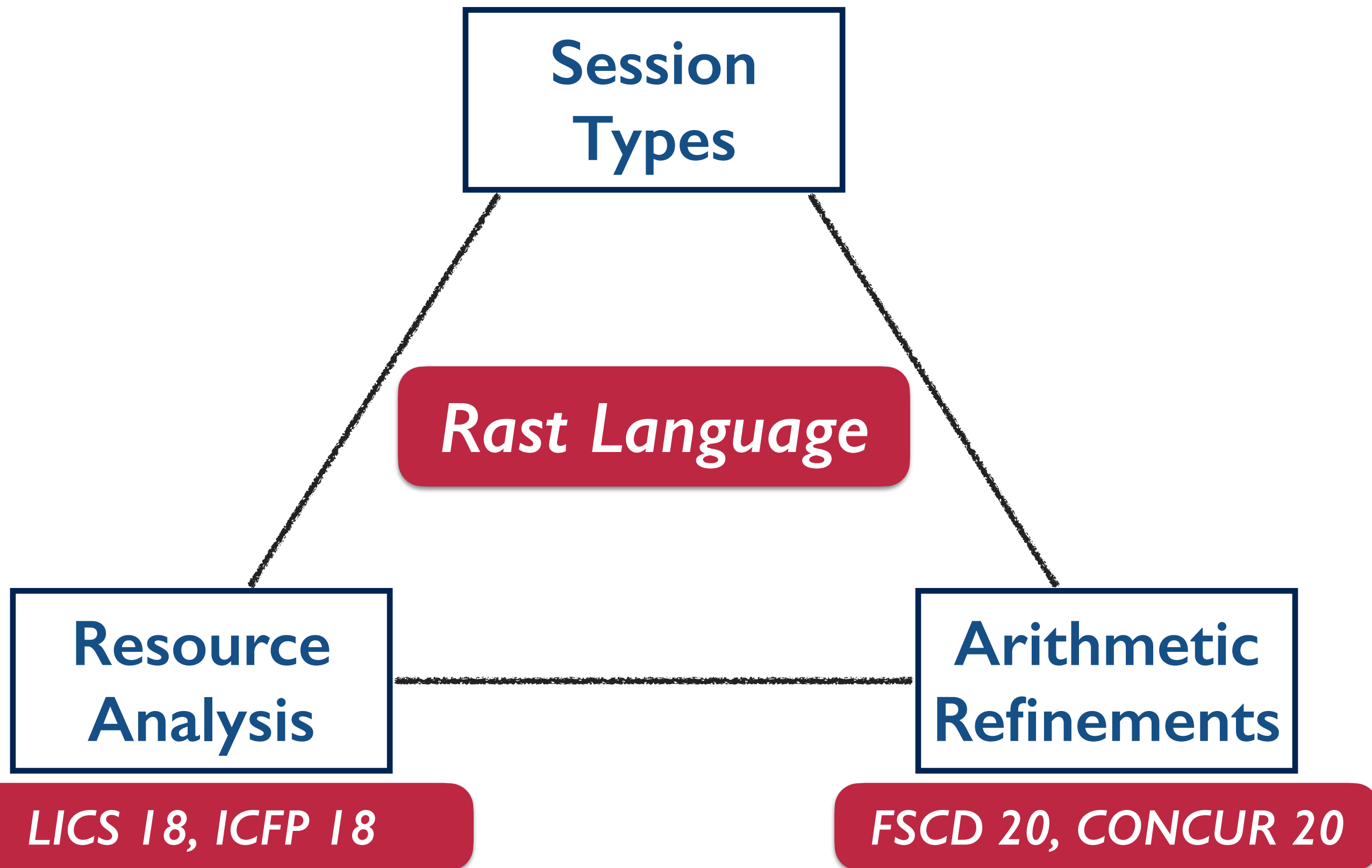
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- ▶ Provider receives (proof of) ϕ , then continues to provide A
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Since Presburger arithmetic is decidable and only closed programs are executed, no need to exchange proofs/constraints at runtime

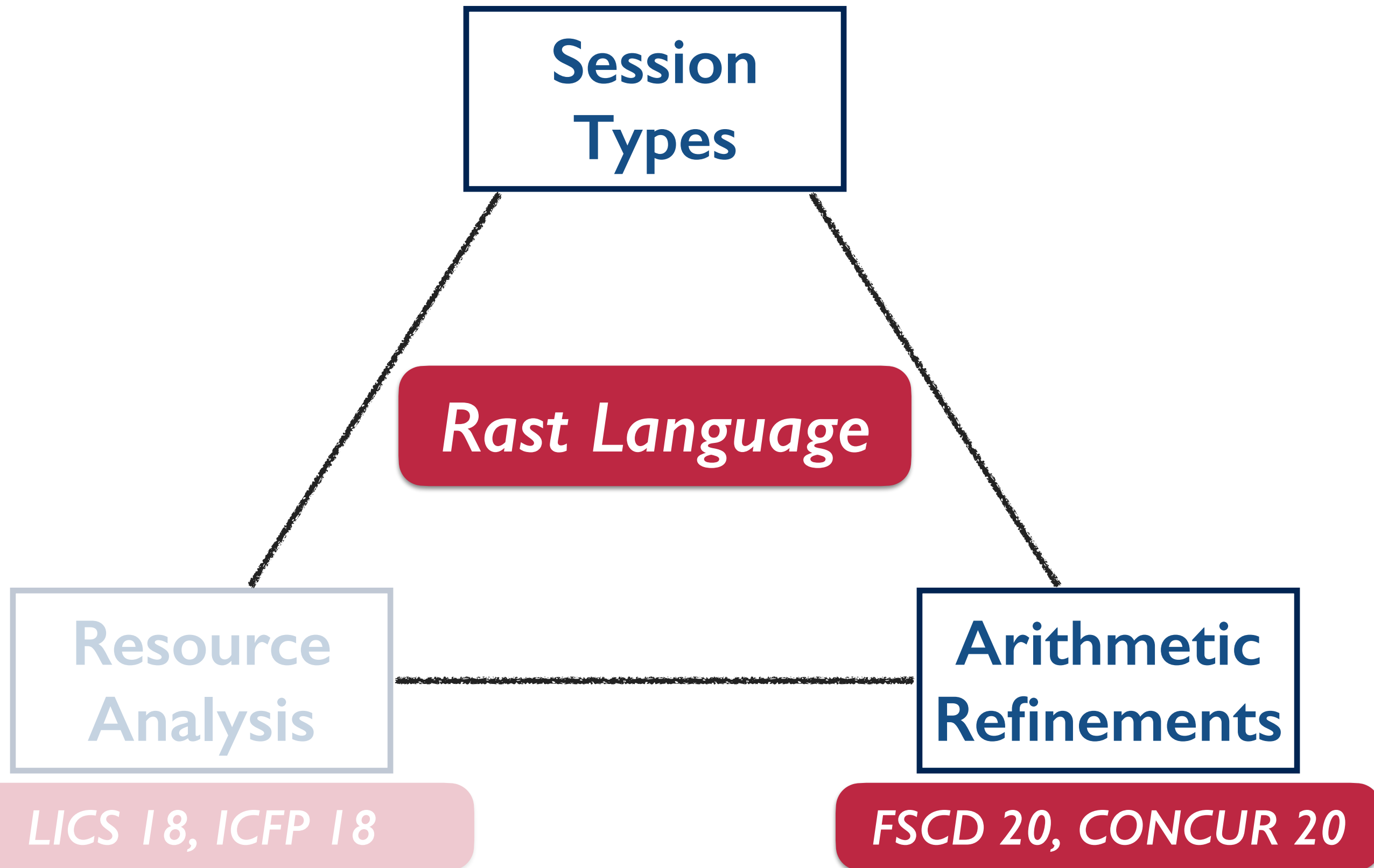
Contributions

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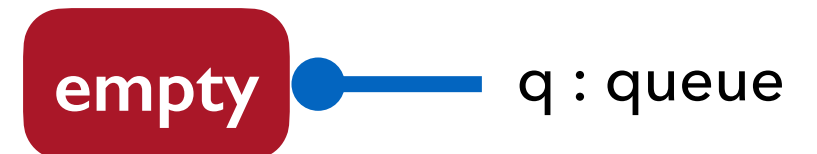


Queues in Rast

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type queue = &{ins : A → queue,  
              del : +{none : 1,  
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decl empty : . |- (q : queue)  
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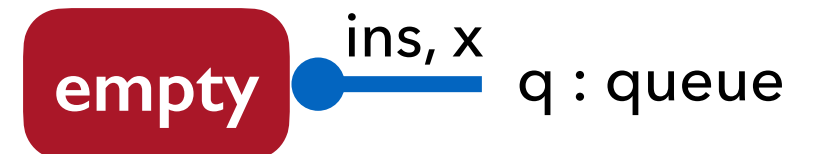


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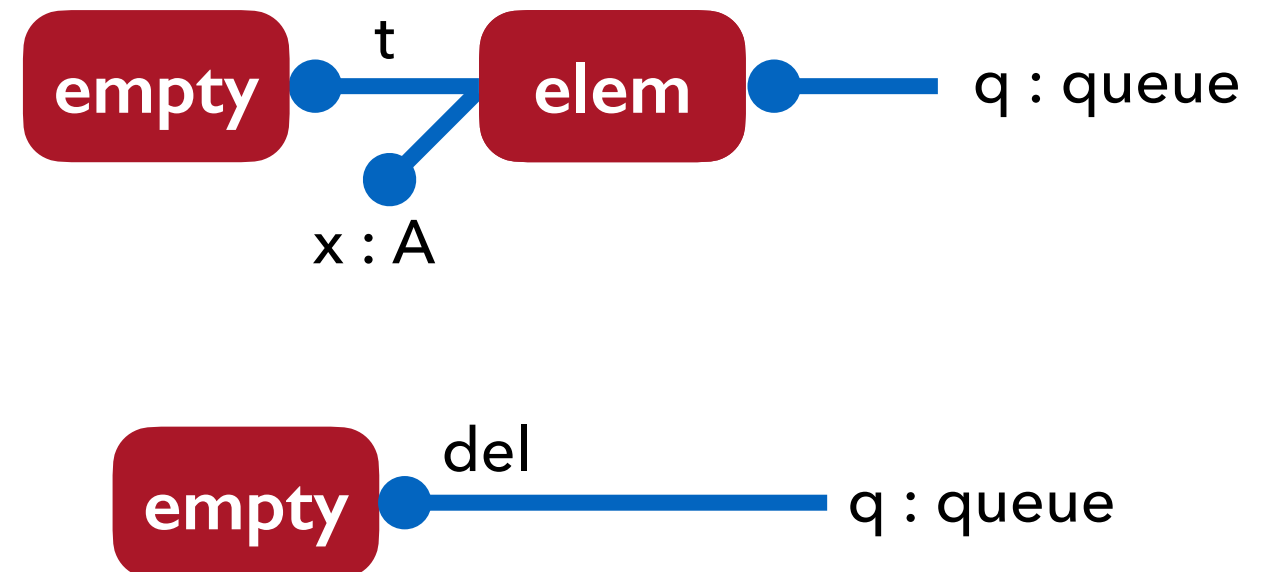
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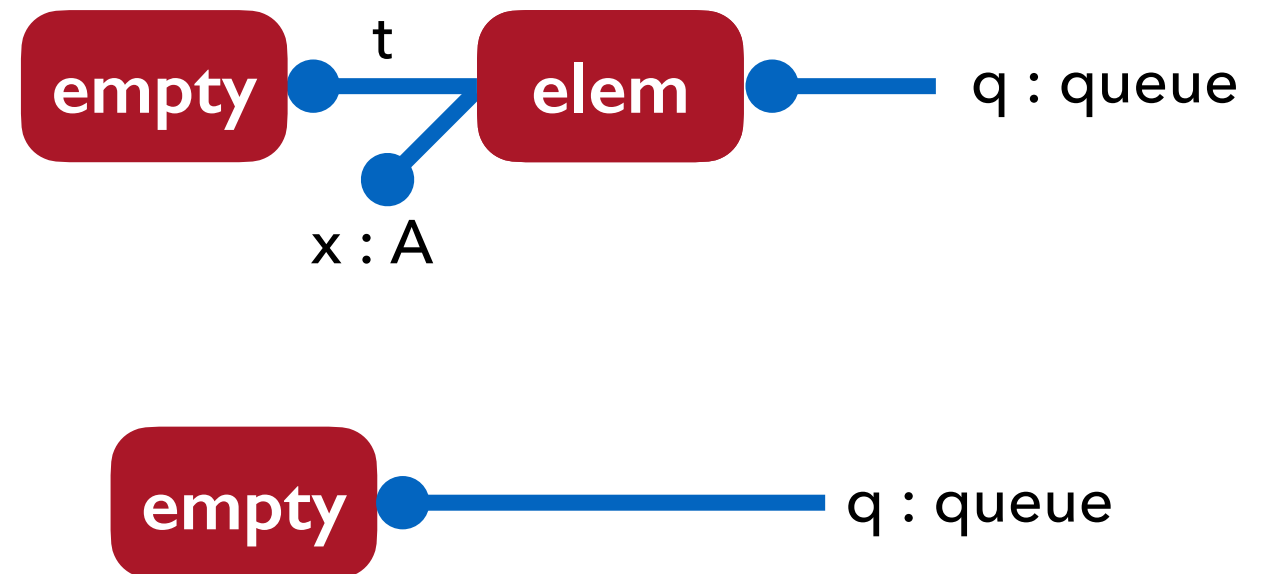


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```
type queue{n} = &{ins : A -o queue{n+1},  
                del : +{none : ?{n = 0}. 1,  
                    some : ?{n > 0}. A * queue{n-1}}}  
  
decl empty : . |- (q : queue{0})  
decl elem{n | n > 0} : (x : A) (t : queue{n-1}) |- (q : queue{n})
```

```
proc q <- empty =  
  case q (  
    ins => x <- recv q ;  
          t <- empty ;  
          q <- elem{1} x t  
  | del => q.none ;  
          assert q {0 = 0} ;  
          close q )
```

```
proc q <- elem{n} x t =  
  case q (  
    ins => y <- recv q ;  
          t.ins ;  
          send t y ;  
          q <- elem{n+1} x t  
  | del => q.some ;  
          assert q {n > 0} ;  
          send q x ;  
          q <-> t )
```

send constraint

Key Observation

11

sending a proof corresponds to an *assertion*
receiving a proof corresponds to an *assumption*

Two New Constructs

`assert x { $\phi$ }:` send constraint ϕ along channel x

`assume x { $\phi$ }:` receive constraint ϕ along channel x

$$\mathcal{V} ; C ; \Delta \vdash_{\Sigma} P :: (x : A)$$

Process P uses channels in Δ and offers channel $x : A$
under free variables $\mathcal{V}$ satisfying constraint C

Free variables

$$\mathcal{V} ; C ; \Delta \vdash_{\Sigma} P :: (x : A)$$

Process P uses channels in Δ and offers channel $x : A$
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Formal Typing Judgment

12

Constraint satisfied by $\mathcal{V}$

Free variables

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Constraint satisfied by $\mathcal{V}$

Free variables

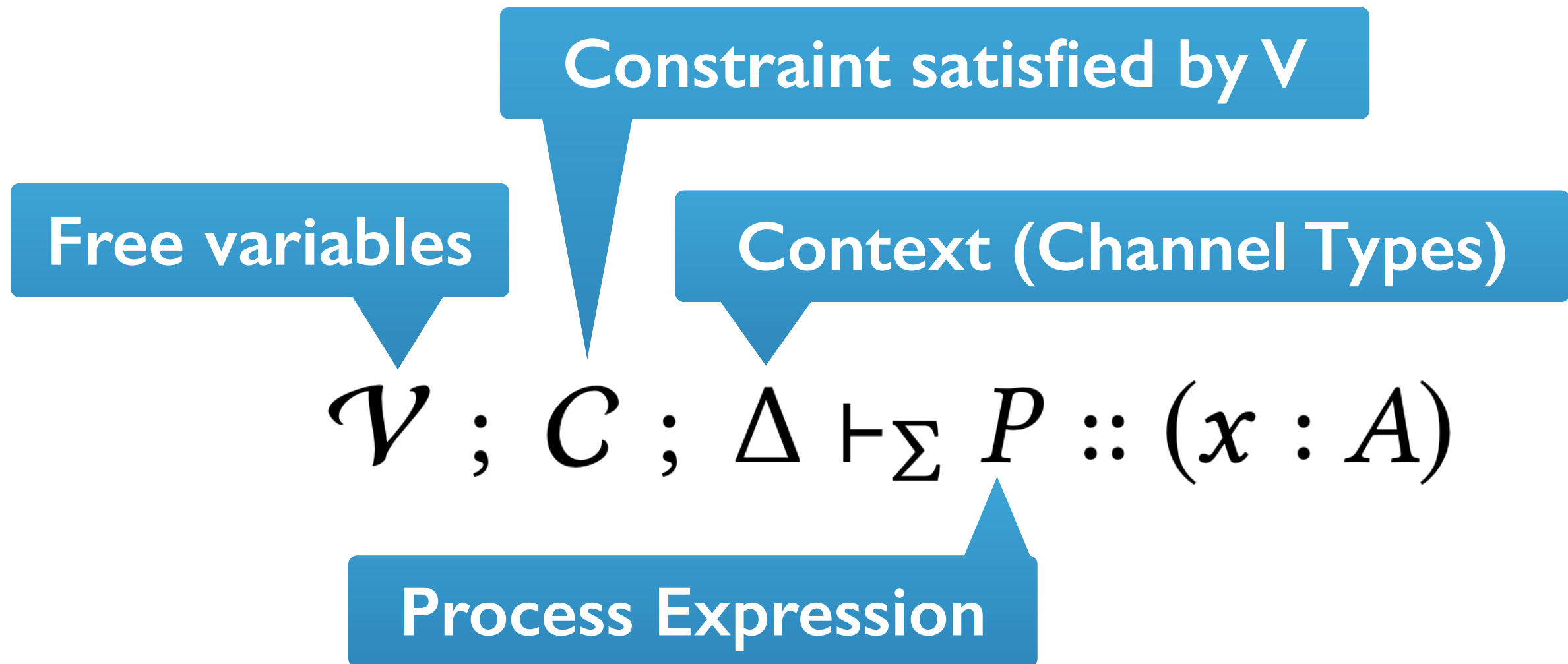
Context (Channel Types)

$$\mathcal{V} ; C ; \Delta \vdash_{\Sigma} P :: (x : A)$$

Process P uses channels in Δ and offers channel $x : A$
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Formal Typing Judgment

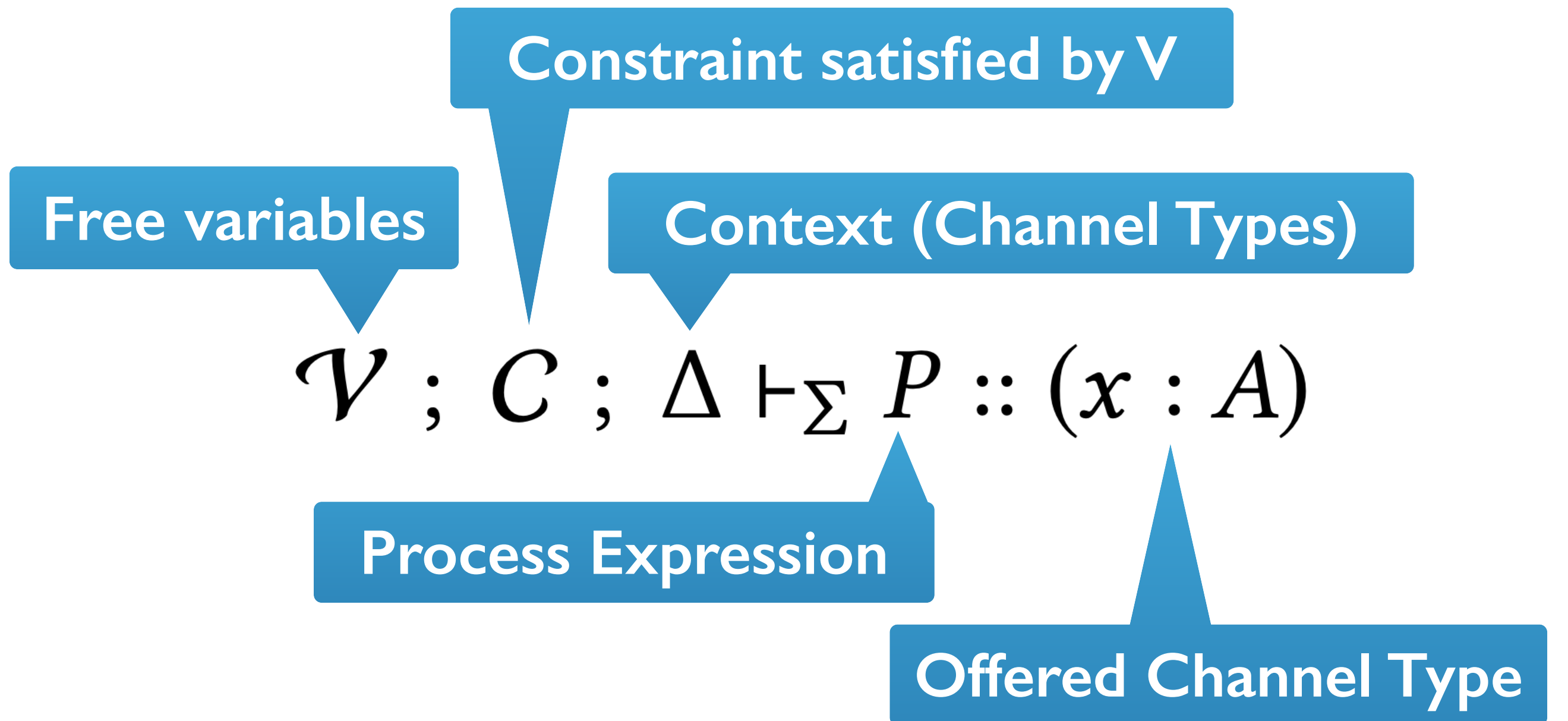
12



Process P uses channels in Δ and offers channel $x : A$ under free variables $\mathcal{V}$ satisfying constraint C

Formal Typing Judgment

12



Process P uses channels in Δ and offers channel $x : A$ under free variables $\mathcal{V}$ satisfying constraint C

Typing Rules

13

$$\frac{\mathcal{V} ; C \models \phi \quad \mathcal{V} ; C ; \Delta \vdash P :: (x : A)}{\mathcal{V} ; C ; \Delta \vdash \text{assert } x \{\phi\} ; P :: (x : ?\{\phi\}.A)} \text{ ?}R$$

$$\frac{\mathcal{V} ; C \wedge \phi ; \Delta, (x : A) \vdash Q :: (z : C)}{\mathcal{V} ; C ; \Delta, (x : ?\{\phi\}.A) \vdash \text{assume } x \{\phi\} ; Q :: (z : C)} \text{ ?}L$$

Typing Rules

13

C proves ϕ

$$\frac{\mathcal{V} ; C \models \phi \quad \mathcal{V} ; C ; \Delta \vdash P :: (x : A)}{\mathcal{V} ; C ; \Delta \vdash \text{assert } x \{ \phi \} ; P :: (x : ?\{ \phi \}. A)} \quad ?R$$

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Typing Rules

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C proves ϕ

$$\frac{\mathcal{V} ; C \models \phi \quad \mathcal{V} ; C ; \Delta \vdash P :: (x : A)}{\mathcal{V} ; C ; \Delta \vdash \text{assert } x \{ \phi \} ; P :: (x : ?\{ \phi \}. A)} \quad ?R$$

Add ϕ to C

$$\frac{\mathcal{V} ; C \wedge \phi ; \Delta, (x : A) \vdash Q :: (z : C)}{\mathcal{V} ; C ; \Delta, (x : ?\{ \phi \}. A) \vdash \text{assume } x \{ \phi \} ; Q :: (z : C)} \quad ?L$$

Too Many Asserts/Assumes! ¹⁴

$$\text{nat}[n] = \oplus \{ \text{succ} : ?\{n > 0\}. \text{nat}[n - 1], \\ \text{zero} : ?\{n = 0\}. 1 \}$$

$$\text{predecessor}[n] : (x : \text{nat}[n + 1]) \vdash (y : \text{nat}[n])$$

$y \leftarrow \text{predecessor}[n] \ x =$
case x (
 $\text{succ} \Rightarrow y \leftrightarrow x$)

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 impossible)

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Insert asserts/assumes/impossible automatically?

- ▶ **Key Idea :** Treat constraints as *money* and the reconstruction engine as a *greedy salesperson*
- ▶ Eagerly insert assumes (*get money*) and lazily insert asserts (*pay money*)
- ▶ Logically: type rules for assumes are invertible, therefore applied eagerly
- ▶ Formalized using the forcing calculus



Forcing Calculus

16

$$\mathcal{V} ; C ; \Delta \vdash_{\Sigma} P :: (x : A)$$

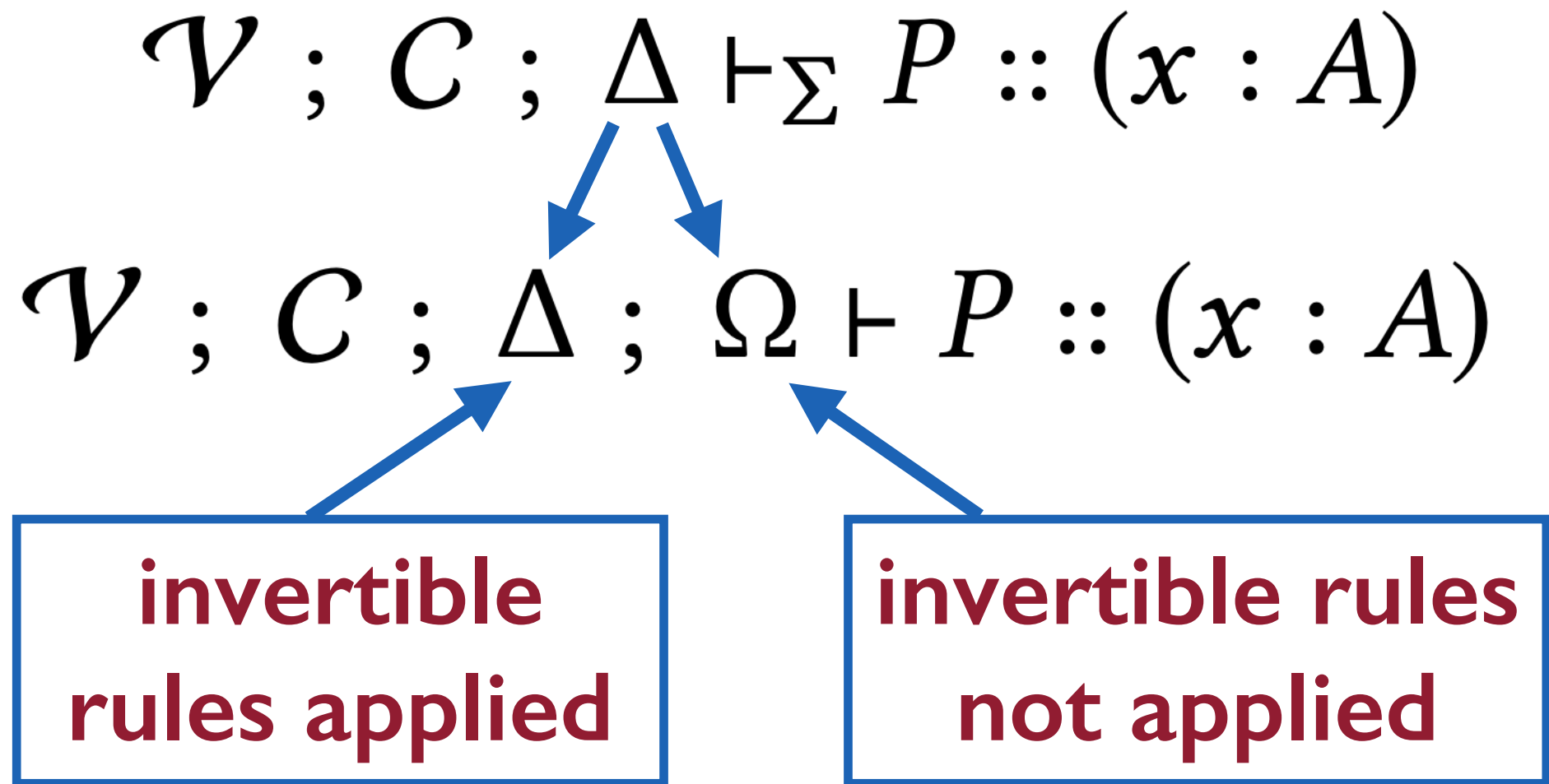
Forcing Calculus

16

$$\begin{array}{c} \mathcal{V} ; C ; \Delta \vdash_{\Sigma} P :: (x : A) \\ \swarrow \quad \searrow \\ \mathcal{V} ; C ; \Delta ; \Omega \vdash P :: (x : A) \end{array}$$

Forcing Calculus

16



- ▶ Δ : linear context, corresponding assumes inserted
- ▶ Ω : ordered context, assumes to be inserted

Reconstruction Properties 17

If $\mathcal{V} ; C ; \cdot ; \Delta \vdash P :: (x : A)$, then $\mathcal{V} ; C ; \Delta_i \vdash P :: (x : A)$.

Soundness

If $\mathcal{V} ; C ; \Delta_i \vdash P :: (x : A)$, then $\mathcal{V} ; C ; \cdot ; \Delta \vdash P :: (x : A)$.

Completeness

Reconstruction Properties ¹⁷

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Soundness

If $\mathcal{V} ; C ; \Delta \vdash_i P :: (x : A)$, then $\mathcal{V} ; C ; \cdot ; \Delta \vdash P :: (x : A)$.

Completeness

- ▶ **Soundness:** the program that the reconstruction engine generates is well-typed!
- ▶ **Completeness:** if there is a reconstruction possible, our engine will find it!

Examples in the Rast Programming Language

List Operations

19

```
type list{n} = +{cons : ?{n > 0}. A * list{n-1},  
               nil : ?{n = 0}. 1}
```

List Operations

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```
type list{n} = +{cons : ?{n > 0}. A * list{n-1},  
               nil : ?{n = 0}. 1}
```

```
decl cons{n} : (x : A) (t : list{n}) |- (l : list{n+1})
```

```
decl append{n1}{n2} : (l1 : list{n1}) (l2 : list{n2}) |- (l : list{n1+n2})
```

```
decl split{n} : (l : list{2*n}) |- (m : list{n} * list{n})
```

```
decl reverse{n} : (l : list{n}) |- (m : list{n})
```

```
decl map{n} : (k : list{n}) (m : mapper) |- (l : list{n})
```

```
decl filter{n} : (s : selector) (k : list{n}) |- (l : ?m. ?{m <= n}. list{m})
```

Linear λ -Calculus

20

```
type exp = +{ lam : exp -o exp,  
              app : exp * exp }
```

```
type val = +{ lam : exp -o exp }
```

```
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```

```
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```

expression sizes

```
type exp{n} = +{lam : ?{n > 0}. !n1.exp{n1} -o exp{n1+n-1},  
                app : ?n1. ?n2. ?{n = n1+n2+1}. exp{n1} * exp{n2}}
```

```
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```

```
type val{n} = +{lam : ?{n > 0}. !n1.exp{n1} -o exp{n1+n-1}}
```

```
decl eval{n} : (e : exp{n}) |- (v : ?k. ?{k <= n}. val{k})
```

size of value is smaller

Module	iLOC	eLOC	R (ms)
arithmetic	69	143	0.353
integers	90	114	0.200
linlam	54	67	0.734
list	244	441	1.534
primes	90	118	0.196
segments	48	65	0.239
ternary	156	235	0.550
theorems	79	141	0.361
tries	147	308	1.113
Total	977	1632	5.280

Before Reconstruction

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Evaluation

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Before Reconstruction

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Before Reconstruction

After Reconstruction

67%
increase in
lines of
code after
recon!

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recon is
very
efficient!
<2ms

- ▶ *Resource-Aware Session Types*: refinement session types with support for verifying *sequential* and *parallel* complexity bounds automatically
- ▶ *Lightweight verification* using refinements
- ▶ *Reconstruction*: constructs pertaining to refinement layer are inserted automatically
- ▶ *Evaluation*: implemented standard benchmarks
- ▶ *Availability*: implementation open-source on <https://bitbucket.org/fpfenning/rast/src/master/rast/>